

# Year 12 Specialist

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## Complex & Imaginary Numbers

### Imaginary numbers

$$i^2 = -1 \quad \therefore i = \sqrt{-1}$$

### Simplifying negative surds

$$\begin{aligned}\sqrt{-2} &= \sqrt{-1 \times 2} \\ &= \sqrt{2}i\end{aligned}$$

### Complex numbers

$$\mathbb{C} = \{a + bi : a, b \in \mathbb{R}\}$$

General form:  $z = a + bi$

$$\operatorname{Re}(z) = a, \quad \operatorname{Im}(z) = b$$

### Addition

If  $z_1 = a + bi$  and  $z_2 = c + di$ , then

$$z_1 + z_2 = (a + c) + (b + d)i$$

### Subtraction

If  $z_1 = a + bi$  and  $z_2 = c + di$ , then

$$z_1 - z_2 = (a - c) + (b - d)i$$

### Multiplication by a real constant

If  $z = a + bi$  and  $k \in \mathbb{R}$ , then

$$kz = ka + kbi$$

### Powers of $i$

- $i^{4n} = 1$
- $i^{4n+1} = i$
- $i^{4n+2} = -1$
- $i^{4n+3} = -i$

For  $i^n$ , find remainder  $r$  when  $n \div 4$ . Then  $i^n = i^r$ .

### Multiplying complex expressions

If  $z_1 = a + bi$  and  $z_2 = c + di$ , then

$$z_1 \times z_2 = (ac - bd) + (ad + bc)i$$

### Conjugates

$$\bar{z} = a \mp bi$$

### Properties

- $\overline{z_1 + z_2} = \bar{z}_1 + \bar{z}_2$
- $\overline{z_1 z_2} = \bar{z}_1 \cdot \bar{z}_2$
- $\overline{kz} = k\bar{z}$ , for  $k \in \mathbb{R}$
- $z\bar{z} = (a + bi)(a - bi) = a^2 + b^2 = |z|^2$
- $z + \bar{z} = 2\operatorname{Re}(z)$

## Modulus

Distance from origin.

$$|z| = \sqrt{a^2 + b^2} \quad \therefore z\bar{z} = |z|^2$$

Properties

- $|z_1 z_2| = |z_1| |z_2|$
- $\left| \frac{z_1}{z_2} \right| = \frac{|z_1|}{|z_2|}$
- $|z_1 + z_2| \leq |z_1| + |z_2|$

## Multiplicative inverse

$$\begin{aligned} z^{-1} &= \frac{1}{z} \\ &= \frac{a - bi}{a^2 + b^2} \\ &= \frac{\bar{z}}{|z|^2} \end{aligned}$$

## Dividing complex numbers

$$\frac{z_1}{z_2} = z_1 z_2^{-1} = \frac{z_1 \bar{z}_2}{|z_2|^2} \quad (\text{multiplicative inverse})$$

In practice, rationalise denominator:

$$\frac{z_1}{z_2} = \frac{(a + bi)(c - di)}{c^2 + d^2}$$

## Argand planes

- Geometric representation of  $\mathbb{C}$
- horizontal =  $\text{Re}(z)$ ; vertical =  $\text{Im}(z)$
- Multiplication by  $i$  results in an anticlockwise rotation of  $\frac{\pi}{2}$

## Complex polynomials

Include  $\pm$  for all solutions, including imaginary

### Sum of two squares (quadratics)

$$z^2 + a^2 = z^2 - (ai)^2 = (z + ai)(z - ai)$$

Complete the square to get to this point.

### Dividing complex polynomials

$P(z) \div D(z)$  gives quotient  $Q(z)$  and remainder  $R(z)$ :

$$P(z) = D(z)Q(z) + R(z)$$

### Remainder theorem

Let  $\alpha \in \mathbb{C}$ . Remainder of  $P(z) \div (z - \alpha)$  is  $P(\alpha)$

### Factor theorem

If  $a + bi$  is a solution to  $P(z) = 0$ , then:

- $P(a + bi) = 0$
- $z - (a + bi)$  is a factor of  $P(z)$

### Sum of two cubes

$$a^3 \pm b^3 = (a \pm b)(a^2 \mp ab + b^2)$$

### Conjugate root theorem

If  $a + bi$  is a solution to  $P(z) = 0$ , then the conjugate  $\bar{z} = a - bi$  is also a solution.

### Polar form

$$\begin{aligned} z &= r \operatorname{cis} \theta \\ &= r(\cos \theta + i \sin \theta) \\ &= a + bi \end{aligned}$$

- $r = |z| = \sqrt{\operatorname{Re}(z)^2 + \operatorname{Im}(z)^2}$
- $\theta = \arg(z)$  (on CAS:  $\operatorname{arg}(a+bi)$ )
- **principal argument** is  $\operatorname{Arg}(z) \in (-\pi, \pi]$  (note capital Arg)

Each complex number has multiple polar representations:  
 $z = r \operatorname{cis} \theta = r \operatorname{cis}(\theta + 2n\pi)$  with  $n \in \mathbb{Z}$  revolutions

### Conjugate in polar form

$$(r \operatorname{cis} \theta)^{-1} = r \operatorname{cis}(-\theta)$$

Reflection of  $z$  across horizontal axis.

### Multiplication and division in polar form

$$z_1 z_2 = r_1 r_2 \operatorname{cis}(\theta_1 + \theta_2)$$

$$\frac{z_1}{z_2} = \frac{r_1}{r_2} \operatorname{cis}(\theta_1 - \theta_2)$$

### de Moivre's Theorem

$$(r \operatorname{cis} \theta)^n = r^n \operatorname{cis}(n\theta) \text{ where } n \in \mathbb{Z}$$

### Roots of complex numbers

$n$ th roots of  $z = r \operatorname{cis} \theta$  are

$$z = r^{\frac{1}{n}} \operatorname{cis}\left(\frac{\theta + 2k\pi}{n}\right)$$

Same modulus for all solutions. Arguments are separated by  $\frac{2\pi}{n}$

The solutions of  $z^n = a$  where  $a \in \mathbb{C}$  lie on circle

$$x^2 + y^2 = (|a|^{\frac{1}{n}})^2$$

### Sketching complex graphs

#### Straight line

- $\operatorname{Re}(z) = c$  or  $\operatorname{Im}(z) = c$  (perpendicular bisector)
- $\operatorname{Arg}(z) = \theta$
- $|z + a| = |z + bi|$  where  $m = \frac{a}{b}$

- $|z + a| = |z + b| \rightarrow 2(a - b)x = b^2 - a^2$

### Circle

$$|z - z_1|^2 = c^2|z_2 + 2|^2 \text{ or } |z - (a + bi)| = c$$

### Locus

$$\text{Arg}(z) < \theta$$

## Vectors

- **vector:** a directed line segment
- arrow indicates direction
- length indicates magnitude
- column notation:  $\begin{bmatrix} x \\ y \end{bmatrix}$
- vectors with equal magnitude and direction are equivalent

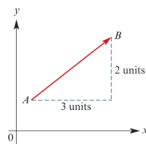


Figure 1:

### Vector addition

$\mathbf{u} + \mathbf{v}$  can be represented by drawing each vector head to tail then joining the lines.

Addition is commutative (parallelogram)

### Scalar multiplication

For  $k \in \mathbb{R}^+$ ,  $k\mathbf{u}$  has the same direction as  $\mathbf{u}$  but length is multiplied by a factor of  $k$ .

When multiplied by  $k < 0$ , direction is reversed and length is multiplied by  $k$ .

## Vector subtraction

To find  $\mathbf{u} - \mathbf{v}$ , add  $-\mathbf{v}$  to  $\mathbf{u}$

## Parallel vectors

Same or opposite direction

$$\mathbf{u} \parallel \mathbf{v} \iff \mathbf{u} = k\mathbf{v} \text{ where } k \in \mathbb{R} \setminus \{0\}$$

## Position vectors

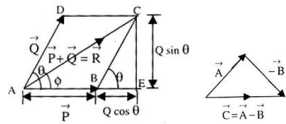
Vectors may describe a position relative to  $O$ .

For a point  $A$ , the position vector is

## Linear combinations of non-parallel vectors

If two non-zero vectors  $\mathbf{a}$  and  $\mathbf{b}$  are not parallel, then:

$$m\mathbf{a} + n\mathbf{b} = p\mathbf{a} + q\mathbf{b} \quad \therefore \quad m = p, n = q$$



## Column vector notation

A vector between points  $A(x_1, y_1)$ ,  $B(x_2, y_2)$  can be represented as  $\begin{bmatrix} x_2 - x_1 \\ y_2 - y_1 \end{bmatrix}$

## Component notation

A vector  $\mathbf{u} = \begin{bmatrix} x \\ y \end{bmatrix}$  can be written as  $\mathbf{u} = x\mathbf{i} + y\mathbf{j}$ .

$\mathbf{u}$  is the sum of two components  $x\mathbf{i}$  and  $y\mathbf{j}$

Magnitude of vector  $\mathbf{u} = x\mathbf{i} + y\mathbf{j}$  is denoted by  $|\mathbf{u}| = \sqrt{x^2 + y^2}$

Basic algebra applies:

$$(x\mathbf{i} + y\mathbf{j}) + (m\mathbf{i} + n\mathbf{j}) = (x + m)\mathbf{i} + (y + n)\mathbf{j}$$

Two vectors equal if and only if their components are equal.

Unit vector  $\hat{\mathbf{a}} = \frac{1}{|\mathbf{a}|} \mathbf{a}$

$$\begin{aligned}\hat{\mathbf{a}} &= \frac{1}{|\mathbf{a}|} \mathbf{a} \\ &= \mathbf{a} \cdot |\mathbf{a}|^{-1}\end{aligned}$$

Scalar/dot product  $\mathbf{a} \cdot \mathbf{b}$

$$\mathbf{a} \cdot \mathbf{b} = a_1 b_1 + a_2 b_2$$

on CAS: `dotP([a b c], [d e f])`

Scalar product properties

1.  $k(\mathbf{a} \cdot \mathbf{b}) = (k\mathbf{a}) \cdot \mathbf{b} = \mathbf{a} \cdot (k\mathbf{b})$
2.  $\mathbf{a} \cdot \mathbf{0} = 0$
3.  $\mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c}$
4.  $\mathbf{i} \cdot \mathbf{i} = \mathbf{j} \cdot \mathbf{j} = \mathbf{k} \cdot \mathbf{k} = 1$
5. If  $\mathbf{a} \cdot \mathbf{b} = 0$ ,  $\mathbf{a}$  and  $\mathbf{b}$  are perpendicular
6.  $\mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2 = a^2$

For parallel vectors  $\mathbf{a}$  and  $\mathbf{b}$ :

$$\mathbf{a} \cdot \mathbf{b} = \begin{cases} |\mathbf{a}||\mathbf{b}| & \text{if same direction} \\ -|\mathbf{a}||\mathbf{b}| & \text{if opposite directions} \end{cases}$$

Geometric scalar products

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}||\mathbf{b}| \cos \theta$$

where  $0 \leq \theta \leq \pi$

Perpendicular vectors

If  $\mathbf{a} \cdot \mathbf{b} = 0$ , then  $\mathbf{a} \perp \mathbf{b}$  (since  $\cos 90 = 0$ )



## Finding angle between vectors

positive direction

$$\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}||\mathbf{b}|} = \frac{a_1 b_1 + a_2 b_2}{|\mathbf{a}||\mathbf{b}|}$$

on CAS: `angle([a b c], [a b c])` (Action -> Vector -> Angle)

## Angle between vector and axis

Direction of a vector can be given by the angles it makes with  $\mathbf{i}, \mathbf{j}, \mathbf{k}$  directions.

For  $\mathbf{a} = a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k}$  which makes angles  $\alpha, \beta, \gamma$  with positive direction of  $x, y, z$  axes:

$$\cos \alpha = \frac{a_1}{|\mathbf{a}|}, \quad \cos \beta = \frac{a_2}{|\mathbf{a}|}, \quad \cos \gamma = \frac{a_3}{|\mathbf{a}|}$$

on CAS: `angle([a b c], [1 0 0])` for angle between  $a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$  and  $x$ -axis

## Vector projections

Vector resolute of  $\mathbf{a}$  in direction of  $\mathbf{b}$  is magnitude of  $\mathbf{a}$  in direction of  $\mathbf{b}$ :

$$\mathbf{u} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{b}|^2} \mathbf{b} = \left( \mathbf{a} \cdot \frac{\mathbf{b}}{|\mathbf{b}|} \right) \left( \frac{\mathbf{b}}{|\mathbf{b}|} \right) = (\mathbf{a} \cdot \hat{\mathbf{b}}) \hat{\mathbf{b}}$$

Scalar resolute of  $\mathbf{a}$  on  $\mathbf{b}$

$$r_s = |\mathbf{u}| = \mathbf{a} \cdot \hat{\mathbf{b}}$$

Vector resolute of  $\mathbf{a}$   $\perp$   $\mathbf{b}$

$$\mathbf{w} = \mathbf{a} - \mathbf{u} \text{ where } \mathbf{u} \text{ is projection } \mathbf{a} \text{ on } \mathbf{b}$$

## Vector proofs

Concurrent lines

$\geq 3$  lines intersect at a single point

### Collinear points

$\geq 3$  points lie on the same line

$\implies \vec{OC} = \lambda\vec{OA} + \mu\vec{OB}$  where  $\lambda + \mu = 1$ . If  $C$  is between  $A\vec{B}$ , then  $0 < \mu < 1$   
Points  $A, B, C$  are collinear iff  $\vec{AC} = m\vec{AB}$  where  $m \neq 0$

### Useful vector properties

- If  $\mathbf{a}$  and  $\mathbf{b}$  are parallel, then  $\mathbf{b} = k\mathbf{a}$  for some  $k \in \mathbb{R} \setminus \{0\}$
- If  $\mathbf{a}$  and  $\mathbf{b}$  are parallel with at least one point in common, then they lie on the same straight line
- Two vectors  $\mathbf{a}$  and  $\mathbf{b}$  are perpendicular if  $\mathbf{a} \cdot \mathbf{b} = 0$
- $\mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2$

### Linear dependence

Vectors  $\mathbf{a}, \mathbf{b}, \mathbf{c}$  are linearly dependent if they are non-parallel and:

$$k\mathbf{a} + l\mathbf{b} + m\mathbf{c} = \mathbf{0}$$

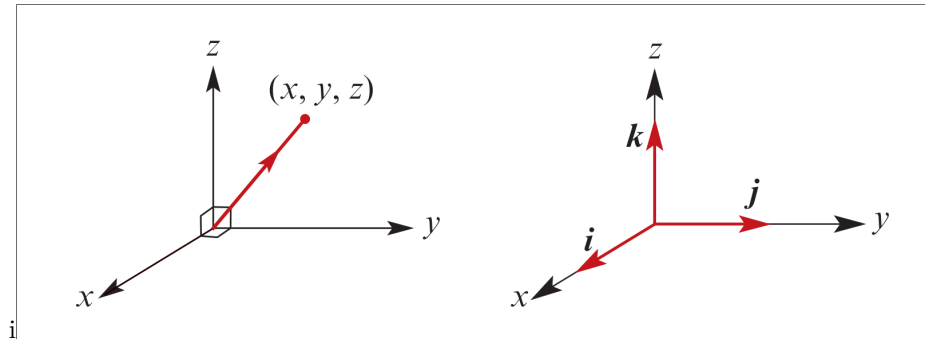
$$\therefore \mathbf{c} = m\mathbf{a} + n\mathbf{b} \quad (\text{simultaneous})$$

$\mathbf{a}, \mathbf{b}$ , and  $\mathbf{c}$  are linearly independent if no vector in the set is expressible as a linear combination of other vectors in set, or if they are parallel.

Vector  $\mathbf{w}$  is a linear combination of vectors  $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$

### Three-dimensional vectors

Right-hand rule for axes:  $z$  is up or out of page.



## Parametric vectors

Parametric equation of line through point  $(x_0, y_0, z_0)$  and parallel to  $ai + bj + ck$  is:

$$\begin{cases} x = x_0 + a \cdot t \\ y = y_0 + b \cdot t \\ z = z_0 + c \cdot t \end{cases}$$

## Circular functions

Period of  $a \sin(bx)$  is  $\frac{2\pi}{b}$

Period of  $a \tan(nx)$  is  $\frac{\pi}{n}$

Asymptotes at  $x = \frac{(2k+1)\pi}{2n} \mid k \in \mathbb{Z}$

## Reciprocal functions

### Cosecant

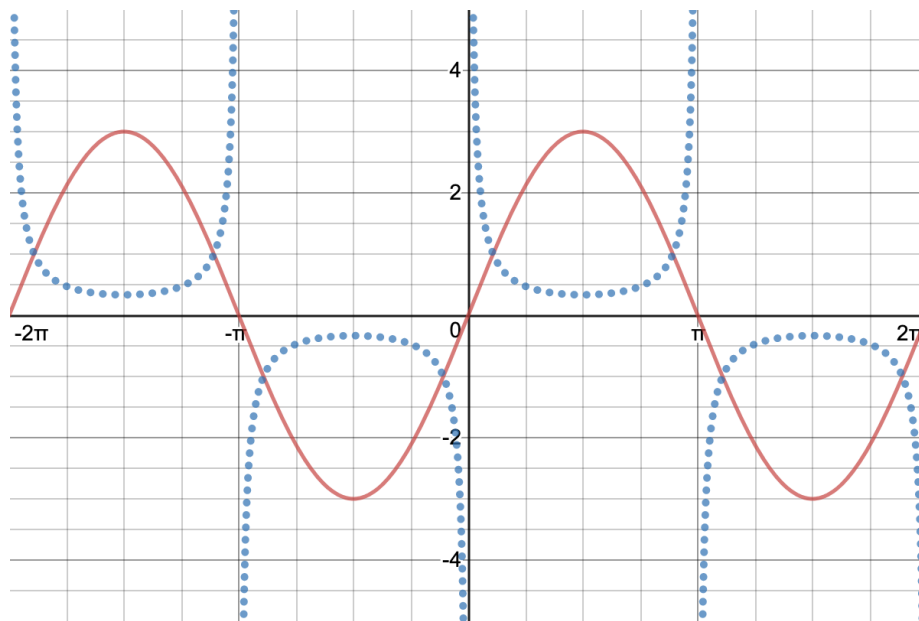


Figure 2:

$$\operatorname{cosec} \theta = \frac{1}{\sin \theta} \mid \sin \theta \neq 0$$

- **Domain** =  $\mathbb{R} \setminus n\pi : n \in \mathbb{Z}$
- **Range** =  $\mathbb{R} \setminus (-1, 1)$
- **Turning points** at  $\theta = \frac{(2n+1)\pi}{2} \mid n \in \mathbb{Z}$
- **Asymptotes** at  $\theta = n\pi \mid n \in \mathbb{Z}$

### Secant

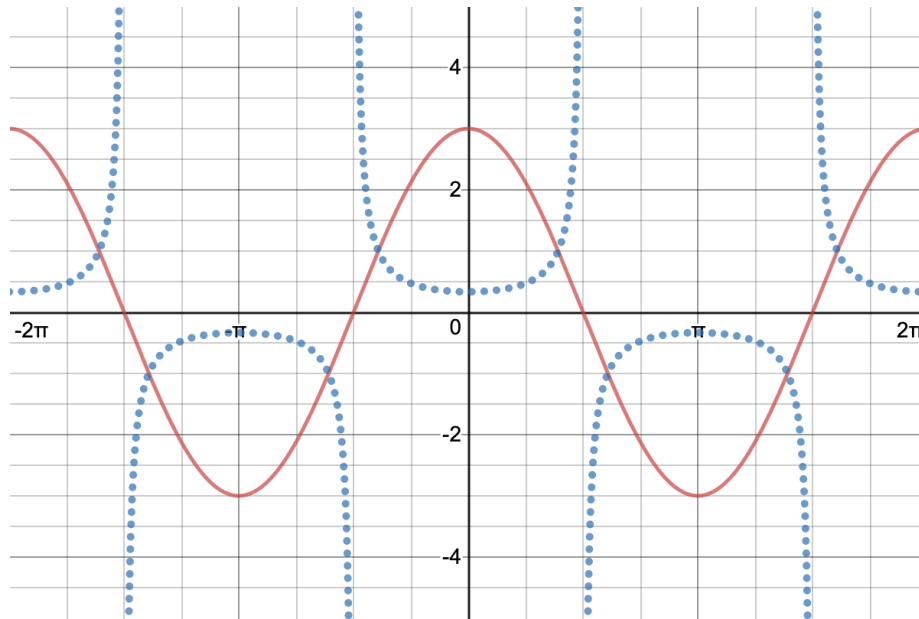


Figure 3:

$$\sec \theta = \frac{1}{\cos \theta} \mid \cos \theta \neq 0$$

- **Domain** =  $\mathbb{R} \setminus \left\{ \frac{(2n+1)\pi}{2} : n \in \mathbb{Z} \right\}$
- **Range** =  $\mathbb{R} \setminus (-1, 1)$
- **Turning points** at  $\theta = n\pi \mid n \in \mathbb{Z}$
- **Asymptotes** at  $\theta = \frac{(2n+1)\pi}{2} \mid n \in \mathbb{Z}$

## Cotangent

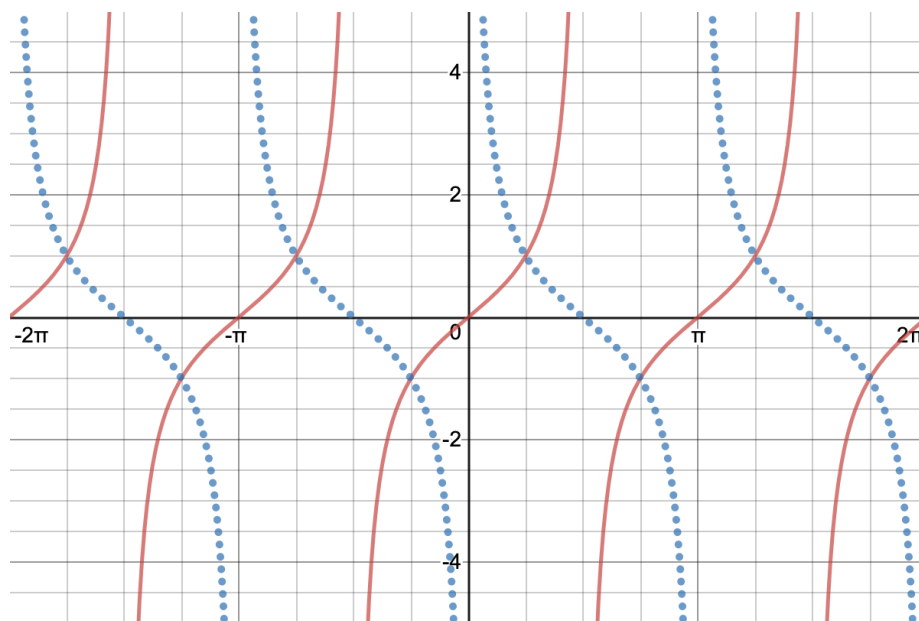


Figure 4:

$$\cot \theta = \frac{\cos \theta}{\sin \theta} \mid \sin \theta \neq 0$$

- **Domain** =  $\mathbb{R} \setminus \{n\pi : n \in \mathbb{Z}\}$
- **Range** =  $\mathbb{R}$
- **Asymptotes** at  $\theta = n\pi \mid n \in \mathbb{Z}$

## Symmetry properties

$$\begin{aligned}\sec(\pi \pm x) &= -\sec x \\ \sec(-x) &= \sec x \\ \operatorname{cosec}(\pi \pm x) &= \mp \operatorname{cosec} x \\ \operatorname{cosec}(-x) &= -\operatorname{cosec} x \\ \cot(\pi \pm x) &= \pm \cot x \\ \cot(-x) &= -\cot x\end{aligned}$$

### Complementary properties

$$\begin{aligned}\sec\left(\frac{\pi}{2} - x\right) &= \operatorname{cosec} x \\ \operatorname{cosec}\left(\frac{\pi}{2} - x\right) &= \sec x \\ \cot\left(\frac{\pi}{2} - x\right) &= \tan x \\ \tan\left(\frac{\pi}{2} - x\right) &= \cot x\end{aligned}$$

### Pythagorean identities

$$\begin{aligned}1 + \cot^2 x &= \operatorname{cosec}^2 x, \quad \text{where } \sin x \neq 0 \\ 1 + \tan^2 x &= \sec^2 x, \quad \text{where } \cos x \neq 0\end{aligned}$$

### Compound angle formulas

$$\begin{aligned}\cos(x \pm y) &= \cos x \cos y \mp \sin x \sin y \\ \sin(x \pm y) &= \sin x \cos y \pm \cos x \sin y \\ \tan(x \pm y) &= \frac{\tan x \pm \tan y}{1 \mp \tan x \tan y}\end{aligned}$$

### Double angle formulas

$$\begin{aligned}\cos 2x &= \cos^2 x - \sin^2 x \\ &= 1 - 2\sin^2 x \\ &= 2\cos^2 x - 1\end{aligned}$$

$$\sin 2x = 2 \sin x \cos x$$

$$\tan 2x = \frac{2 \tan x}{1 - \tan^2 x}$$

### Inverse circular functions

Inverse functions:  $f(f^{-1}(x)) = x$ ,  $f^{-1}(f(x)) = x$   
Must be 1:1 to find inverse (reflection in  $y = x$ )

Domain is restricted to make functions 1:1.

### \arcsin

$$\sin^{-1} : [-1, 1] \rightarrow \mathbb{R}, \quad \sin^{-1} x = y, \quad \text{where } \sin y = x \text{ and } y \in \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$$

### \arccos

$$\cos^{-1} \rightarrow \mathbb{R}, \quad \cos^{-1} x = y, \quad \text{where } \cos y = x \text{ and } y \in [0, \pi]$$

### \arctan

$$\tan^{-1} : \mathbb{R} \rightarrow \mathbb{R}, \quad \tan^{-1} x = y, \quad \text{where } \tan y = x \text{ and } y \in \left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$$

# Differential calculus

## Limits

$$\lim_{x \rightarrow a} f(x)$$

$L^-$  - limit from below

$L^+$  - limit from above

$\lim_{x \rightarrow a} f(x)$  - limit of a point

- Limit exists if  $L^- = L^+$
- If limit exists, point does not.

Limits can be solved using normal techniques (if div 0, factorise)

## Limit theorems

1. For constant function  $f(x) = k$ ,  $\lim_{x \rightarrow a} f(x) = k$
2.  $\lim_{x \rightarrow a} (f(x) \pm g(x)) = F \pm G$
3.  $\lim_{x \rightarrow a} (f(x) \times g(x)) = F \times G$
4.  $\lim_{x \rightarrow a} \frac{f(x)}{g(x)} = \frac{F}{G}, G \neq 0$

Corollary:  $\lim_{x \rightarrow a} c \times f(x) = cF$  where  $c = \text{constant}$

## Solving limits for $x \rightarrow \infty$

Factorise so that all values of  $x$  are in denominators.

e.g.

$$\lim_{x \rightarrow \infty} \frac{2x + 3}{x - 2} = \frac{2 + \frac{3}{x}}{1 - \frac{2}{x}} = \frac{2}{1} = 2$$

## Continuous functions

A function is continuous if  $L^- = L^+ = f(x)$  for all values of  $x$ .

## Gradients of secants and tangents

Secant (chord) - line joining two points on curve

Tangent - line that intersects curve at one point

given  $P(x, y)$   $Q(x + \delta x, y + \delta y)$ : gradient of chord joining  $P$  and  $Q$  is  $m_{PQ} = \frac{\text{rise}}{\text{run}} = \frac{\delta y}{\delta x}$

As  $Q \rightarrow P, \delta x \rightarrow 0$ . Chord becomes tangent (two infinitesimal points are equal).

Can also be used with functions, where  $h = \delta x$ .

## First principles derivative

$$f'(x) = \lim_{\delta x \rightarrow 0} \frac{\delta y}{\delta x} = \frac{dy}{dx}$$

$$m_{\text{tan}} = \lim_{h \rightarrow 0} f'(x)$$

$$m_{PQ} = f'(x)$$

first principles derivative:

$$m_{\text{tangent at } P} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

## Gradient at a point

Given point  $P(a, b)$  and function  $f(x)$ , the gradient is  $f'(a)$



## Derivatives of $x^n$

$$\frac{d(ax^n)}{dx} = anx^{n-1}$$

If  $x = \text{constant}$ , derivative is 0

If  $y = ax^n$ , derivative is  $a \times nx^{n-1}$

If  $f(x) = \frac{1}{x} = x^{-1}$ ,  $f'(x) = -1x^{-2} = -\frac{1}{x^2}$

If  $f(x) = \sqrt[5]{x} = x^{\frac{1}{5}}$ ,  $f'(x) = \frac{1}{5}x^{-4/5} = \frac{1}{5 \times 5 \sqrt{x^4}}$

If  $f(x) = (x - b)^2$ ,  $f'(x) = 2(x - b)$

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

## Derivatives of $u \pm v$

$$\frac{dy}{dx} = \frac{du}{dx} \pm \frac{dv}{dx}$$

where  $u$  and  $v$  are functions of  $x$

## Euler's number as a limit

$$\lim_{h \rightarrow 0} \frac{e^h - 1}{h} = 1$$

## Chain rule for $f \circ g$

If  $f(x) = h(g(x)) = (h \circ g)(x)$ :

$$f'(x) = h'(g(x)) \cdot g'(x)$$

If  $y = h(u)$  and  $u = g(x)$ :

$$\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}$$
$$\frac{d((ax+b)^n)}{dx} = \frac{d(ax+b)}{dx} \cdot n \cdot (ax+b)^{n-1}$$

Used with only one expression.

e.g.  $y = (x^2 + 5)^7$  - Cannot reasonably expand

Let  $u = x^2 + 5$  (inner expression)

$$\frac{du}{dx} = 2x$$

$$y = u^7$$

$$\frac{dy}{du} = 7u^6$$

**Product rule for  $y=uv$**

$$\frac{dy}{dx} = u \frac{dv}{dx} + v \frac{du}{dx}$$

**Quotient rule for  $y=\{u \text{ \over } v\}$**

$$\frac{dy}{dx} = \frac{v \frac{du}{dx} - u \frac{dv}{dx}}{v^2}$$

$$f'(x) = \frac{v(x)u'(x) - u(x)v'(x)}{[v(x)]^2}$$

**Logarithms**

$$\log_b(x) = n \quad \text{where } b^n = x$$

Wikipedia:

the logarithm of a given number  $x$  is the exponent to which another fixed number, the base  $b$ , must be raised, to produce that number  $x$

**Logarithmic identities**

$$\log_b(xy) = \log_b x + \log_b y$$

$$\log_b x^n = n \log_b x$$

$$\log_b y^{x^n} = x^n \log_b y$$

**Index identities**

$$b^{m+n} = b^m \cdot b^n$$

$$(b^m)^n = b^{m \cdot n}$$

$$(b \cdot c)^n = b^n \cdot c^n$$

$$a^m \div a^n = a^{m-n}$$

### e as a logarithm

$$\text{if } y = e^x, \quad \text{then } x = \log_e y$$

$$\ln x = \log_e x$$

### Differentiating logarithms

$$\frac{d(\log_e x)}{dx} = x^{-1} = \frac{1}{x}$$

### Derivative rules

$f(x)$	$f'(x)$
$\sin x$	$\cos x$
$\sin ax$	$a \cos ax$
$\cos x$	$-\sin x$
$\cos ax$	$-a \sin ax$
$\tan f(x)$	$f'(x) \sec^2 f(x)$
$e^x$	$e^x$
$e^{ax}$	$ae^{ax}$
$ax^{nx}$	$an \cdot e^{nx}$
$\log_e x$	$\frac{1}{x}$
$\log_e ax$	$\frac{1}{x}$
$\log_e f(x)$	$\frac{f'(x)}{f(x)}$
$\sin(f(x))$	$f'(x) \cdot \cos(f(x))$
$\sin^{-1} x$	$\frac{1}{\sqrt{1-x^2}}$
$\cos^{-1} x$	$\frac{-1}{\sqrt{1-x^2}}$
$\tan^{-1} x$	$\frac{1}{1+x^2}$

### Reciprocal derivatives

$$\frac{1}{\frac{dy}{dx}} = \frac{dx}{dy}$$

### Differentiating $x=f(y)$

Find  $\frac{dx}{dy}$ . Then  $\frac{dx}{dy} = \frac{1}{\frac{dy}{dx}} \implies \frac{dy}{dx} = \frac{1}{\frac{dx}{dy}}$ .

$$\frac{dy}{dx} = \frac{1}{\frac{dx}{dy}}$$

## Second derivative

$$f(x) \longrightarrow f'(x) \longrightarrow f''(x)$$

$$\therefore y \longrightarrow \frac{dy}{dx} \longrightarrow \frac{d\left(\frac{dy}{dx}\right)}{dx} \longrightarrow \frac{d^2y}{dx^2}$$

Order of polynomial  $n$ th derivative decrements each time the derivative is taken

## Points of Inflection

*Stationary point* - point of zero gradient (i.e.  $f'(x) = 0$ )

*Point of inflection* - point of maximum |gradient| (i.e.  $f'' = 0$ )

- if  $f'(a) = 0$  and  $f''(a) > 0$ , then point  $(a, f(a))$  is a local min (curve is concave up)
- if  $f'(a) = 0$  and  $f''(a) < 0$ , then point  $(a, f(a))$  is local max (curve is concave down)
- if  $f''(a) = 0$ , then point  $(a, f(a))$  is a point of inflection
- if also  $f'(a) = 0$ , then it is a stationary point of inflection

## Implicit Differentiation

**On CAS:** Action  $\rightarrow$  Calculation  $\rightarrow$  `impDiff(y^2+ax=5, x, y)`. Returns  $y' =$   
....

Used for differentiating circles etc.

If  $p$  and  $q$  are expressions in  $x$  and  $y$  such that  $p = q$ , for all  $x$  and  $y$ , then:

$$\frac{dp}{dx} = \frac{dq}{dx} \quad \text{and} \quad \frac{dp}{dy} = \frac{dq}{dy}$$

## Integration

$$\int f(x) \cdot dx = F(x) + c \quad \text{where } F'(x) = f(x)$$

$$\int x^n \cdot dx = \frac{x^{n+1}}{n+1} + c$$

- area enclosed by curves
- $+c$  should be shown on each step without  $\int$

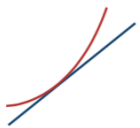


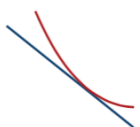
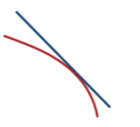
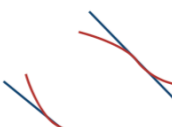
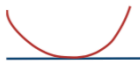
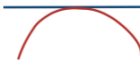

	$\frac{d^2y}{dx^2} > 0$	$\frac{d^2y}{dx^2} < 0$	$\frac{d^2y}{dx^2} = 0$ and point of inflection
$\frac{dy}{dx} > 0$	 <p>Curve rising and concave up</p>	 <p>Curve rising and concave down</p>	 <p>Point of inflection on rising curve</p>
$\frac{dy}{dx} < 0$	 <p>Curve falling and concave up</p>	 <p>Curve falling and concave down</p>	 <p>Point of inflection on falling curve</p>
$\frac{dy}{dx} = 0$	 <p>Local minimum</p>	 <p>Local maximum</p>	 <p>Stationary point of inflection</p>

Figure 5:

## Integral laws

$$\int f(x) + g(x) dx = \int f(x) dx + \int g(x) dx$$

$$\int kf(x) dx = k \int f(x) dx$$

$f(x)$	$\int f(x) \cdot dx$
$k$ (constant)	$kx + c$
$x^n$	$\frac{x^{n+1}}{n+1} + c$
$ax^{-n}$	$a \cdot \log_e x + c$
$\frac{1}{ax+b}$	$\frac{1}{a} \log_e(ax+b) + c$
$(ax+b)^n$	$\frac{1}{a(n+1)}(ax+b)^{n+1} + c$
$e^{kx}$	$\frac{1}{k}e^{kx} + c$
$e^k$	$e^k x + c$
$\sin kx$	$-\frac{1}{k} \cos(kx) + c$
$\cos kx$	$\frac{1}{k} \sin(kx) + c$
$\sec^2 kx$	$\frac{1}{k} \tan(kx) + c$
$\frac{1}{\sqrt{a^2-x^2}}$	$\sin^{-1} \frac{x}{a} + c \mid a > 0$
$\frac{-1}{\sqrt{a^2-x^2}}$	$\cos^{-1} \frac{x}{a} + c \mid a > 0$
$\frac{a}{a^2-x^2}$	$\tan^{-1} \frac{x}{a} + c$
$\frac{f'(x)}{f(x)}$	$\log_e f(x) + c$
$g'(x) \cdot f(g(x))$	$f(g(x))$ (chain rule)
$f(x) \cdot g(x)$	$\int [f'(x) \cdot g(x)] dx + \int [g'(x)f(x)] dx$

Note  $\sin^{-1} \frac{x}{a} + \cos^{-1} \frac{x}{a}$  is constant for all  $x \in (-a, a)$ .

## Definite integrals

$$\int_a^b f(x) \cdot dx = [F(x)]_a^b = F(b) - F(a)$$

- Signed area enclosed by:  $y = f(x)$ ,  $y = 0$ ,  $x = a$ ,  $x = b$ .
- *Integrand* is  $f$ .
- $F(x)$  may be any integral, i.e.  $c$  is inconsequential

## Properties

$$\int_a^b f(x) dx = \int_a^c f(x) dx + \int_c^b f(x) dx$$

$$\int_a^a f(x) dx = 0$$

$$\int_a^b k \cdot f(x) dx = k \int_a^b f(x) dx$$

$$\int_a^b f(x) \pm g(x) dx = \int_a^b f(x) dx \pm \int_a^b g(x) dx$$

$$\int_a^b f(x) dx = - \int_b^a f(x) dx$$

### Integration by substitution

$$\int f(u) \frac{du}{dx} \cdot dx = \int f(u) \cdot du$$

Note  $f(u)$  must be one-to-one  $\implies$  one  $x$  value for each  $y$  value

e.g. for  $y = \int (2x + 1)\sqrt{x + 4} \cdot dx$ :

let  $u = x + 4$

$\implies \frac{du}{dx} = 1$

$\implies x = u - 4$

then  $y = \int (2(u - 4) + 1)u^{\frac{1}{2}} \cdot du$

Solve as a normal integral

### Definite integrals by substitution

For  $\int_a^b f(x) \frac{du}{dx} \cdot dx$ , evaluate new  $a$  and  $b$  for  $f(u) \cdot du$ .

### Trigonometric integration

$$\sin^m x \cos^n x \cdot dx$$

**$m$  is odd:**

$m = 2k + 1$  where  $k \in \mathbb{Z}$

$\implies \sin^{2k+1} x = (\sin^2 x)^k \sin x = (1 - \cos^2 x)^k \sin x$

Substitute  $u = \cos x$

**$n$  is odd:**

$n = 2k + 1$  where  $k \in \mathbb{Z}$

$\implies \cos^{2k+1} x = (\cos^2 x)^k \cos x = (1 - \sin^2 x)^k \cos x$

Substitute  $u = \sin x$

**$m$  and  $n$  are even:**

Use identities:

- $\sin^2 x = \frac{1}{2}(1 - \cos 2x)$

- $\cos^2 x = \frac{1}{2}(1 + \cos 2x)$
- $\sin 2x = 2 \sin x \cos x$

## Partial fractions

On CAS: Action  $\rightarrow$  Transformation  $\rightarrow$  expand/combine  
 or Interactive  $\rightarrow$  Transformation  $\rightarrow$  expand  $\rightarrow$  Partial

## Graphing integrals on CAS

In main: Interactive  $\rightarrow$  Calculation  $\rightarrow$   $\int$  ( $\rightarrow$  Definite)  
 Restrictions: Define  $f(x)=\dots \rightarrow f(x)x>1$  (e.g.)

## Applications of antidifferentiation

- $x$ -intercepts of  $y = f(x)$  identify  $x$ -coordinates of stationary points on  $y = F(x)$
- nature of stationary points is determined by sign of  $y = f(x)$  on either side of its  $x$ -intercepts
- if  $f(x)$  is a polynomial of degree  $n$ , then  $F(x)$  has degree  $n + 1$

To find stationary points of a function, substitute  $x$  value of given point into derivative. Solve for  $\frac{dy}{dx} = 0$ . Integrate to find original function.

## Solids of revolution

Approximate as sum of infinitesimally-thick cylinders

### Rotation about x-axis

$$\begin{aligned}
 V &= \int_{x=a}^{x=b} \pi y^2 dx \\
 &= \pi \int_a^b (f(x))^2 dx
 \end{aligned}$$



### Rotation about y-axis

$$\begin{aligned} V &= \int_{y=a}^{y=b} \pi x^2 dy \\ &= \pi \int_a^b (f(y))^2 dy \end{aligned}$$

### Regions not bound by y=0

$$V = \pi \int_a^b f(x)^2 - g(x)^2 dx$$

where  $f(x) > g(x)$

### Length of a curve

$$L = \int_a^b \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx \quad (\text{Cartesian})$$

$$L = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt \quad (\text{parametric})$$

Evaluate on CAS. Or use Interactive → Calculation → Line → `arcLen`.

### Rates

#### Related rates

$$\frac{da}{db} \quad (\text{change in } a \text{ with respect to } b)$$

#### Gradient at a point on parametric curve

$$\frac{dy}{dx} = \frac{dy}{dt} \div \frac{dx}{dt} \mid \frac{dx}{dt} \neq 0$$

$$\frac{d^2}{dx^2} = \frac{d(y')}{dx} = \frac{dy'}{dt} \div \frac{dx}{dt} \mid y' = \frac{dy}{dx}$$

## Rational functions

$$f(x) = \frac{P(x)}{Q(x)} \quad \text{where } P, Q \text{ are polynomial functions}$$

## Addition of ordinates

- when two graphs have the same ordinate,  $y$ -coordinate is double the ordinate
- when two graphs have opposite ordinates,  $y$ -coordinate is 0 i.e. ( $x$ -intercept)
- when one of the ordinates is 0, the resulting ordinate is equal to the other ordinate

## Fundamental theorem of calculus

If  $f$  is continuous on  $[a, b]$ , then

$$\int_a^b f(x) dx = F(b) - F(a)$$

where  $F$  is any antiderivative of  $f$

## Differential equations

One or more derivatives

**Order** - highest power inside derivative

**Degree** - highest power of highest derivative

e.g.  $\left(\frac{dy^2}{dx^2}\right)^3$  : order 2, degree 3

## Verifying solutions

Start with  $y = \dots$ , and differentiate. Substitute into original equation.

## Function of the dependent variable

If  $\frac{dy}{dx} = g(y)$ , then  $\frac{dx}{dy} = 1 \div \frac{dy}{dx} = \frac{1}{g(y)}$ . Integrate both sides to solve equation. Only add  $c$  on one side. Express  $e^c$  as  $A$ .

### Mixing problems

$$\left(\frac{dm}{dt}\right)_{\Sigma} = \left(\frac{dm}{dt}\right)_{\text{in}} - \left(\frac{dm}{dt}\right)_{\text{out}}$$

### Separation of variables

If  $\frac{dy}{dx} = f(x)g(y)$ , then:

$$\int f(x) dx = \int \frac{1}{g(y)} dy$$

### Using definite integrals to solve DEs

Used for situations where solutions to  $\frac{dy}{dx} = f(x)$  is not required.

In some cases, it may not be possible to obtain an exact solution.

Approximate solutions can be found by numerically evaluating a definite integral.

### Using Euler's method to solve a differential equation

$$\frac{f(x+h) - f(x)}{h} \approx f'(x) \quad \text{for small } h$$

$$\implies f(x+h) \approx f(x) + hf'(x)$$